

FIGURE 1

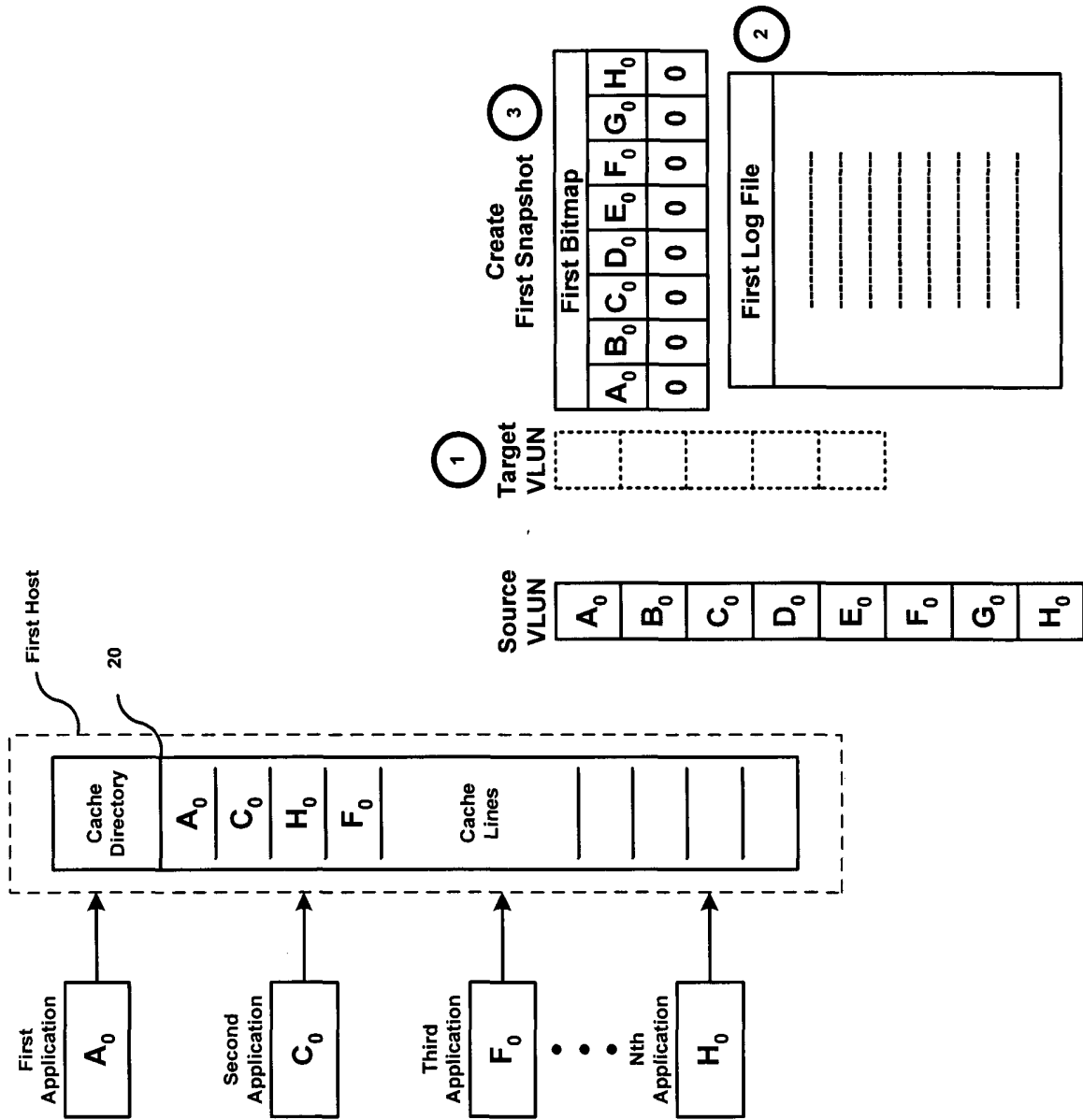


FIGURE 2

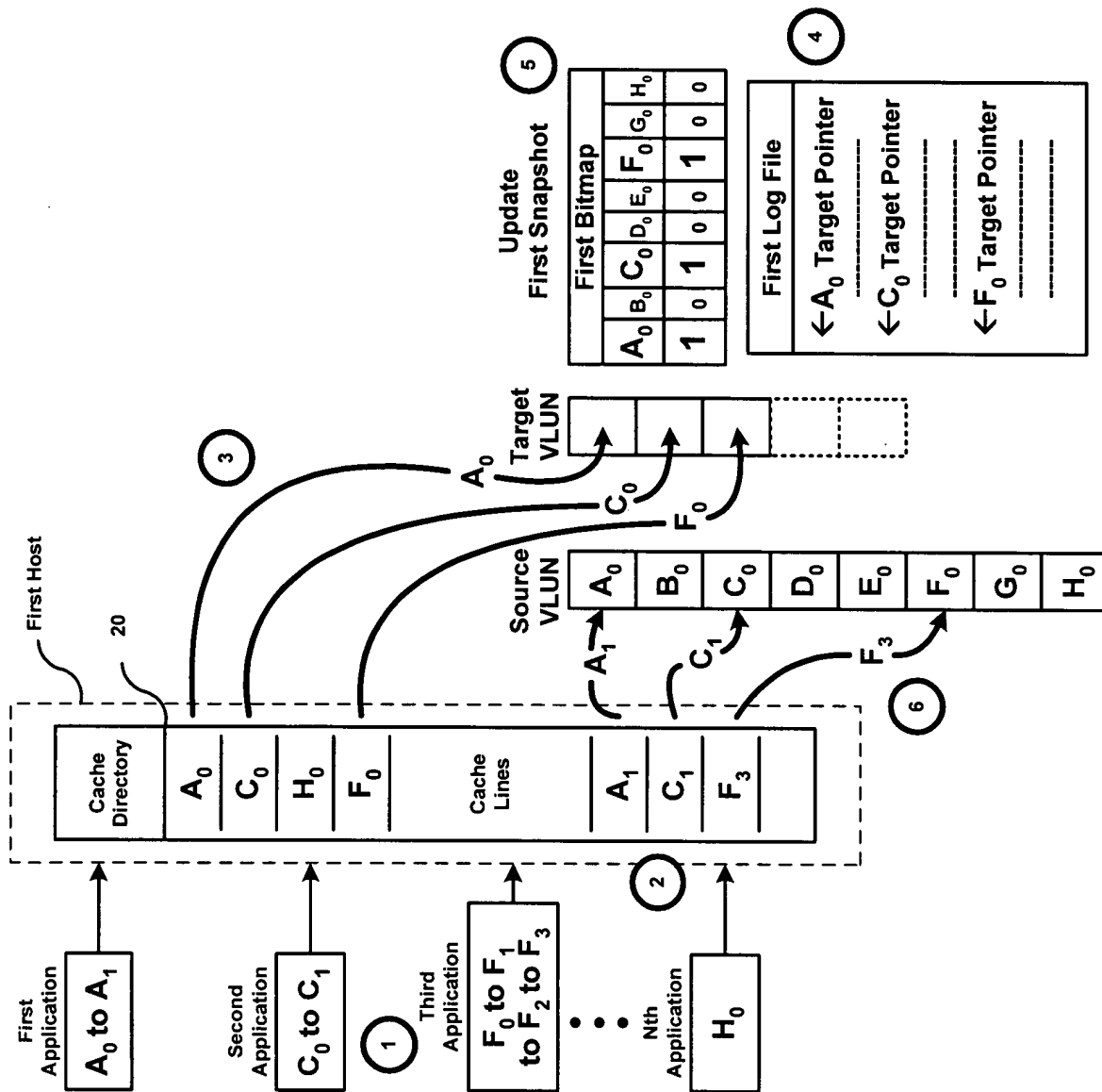


FIGURE 3

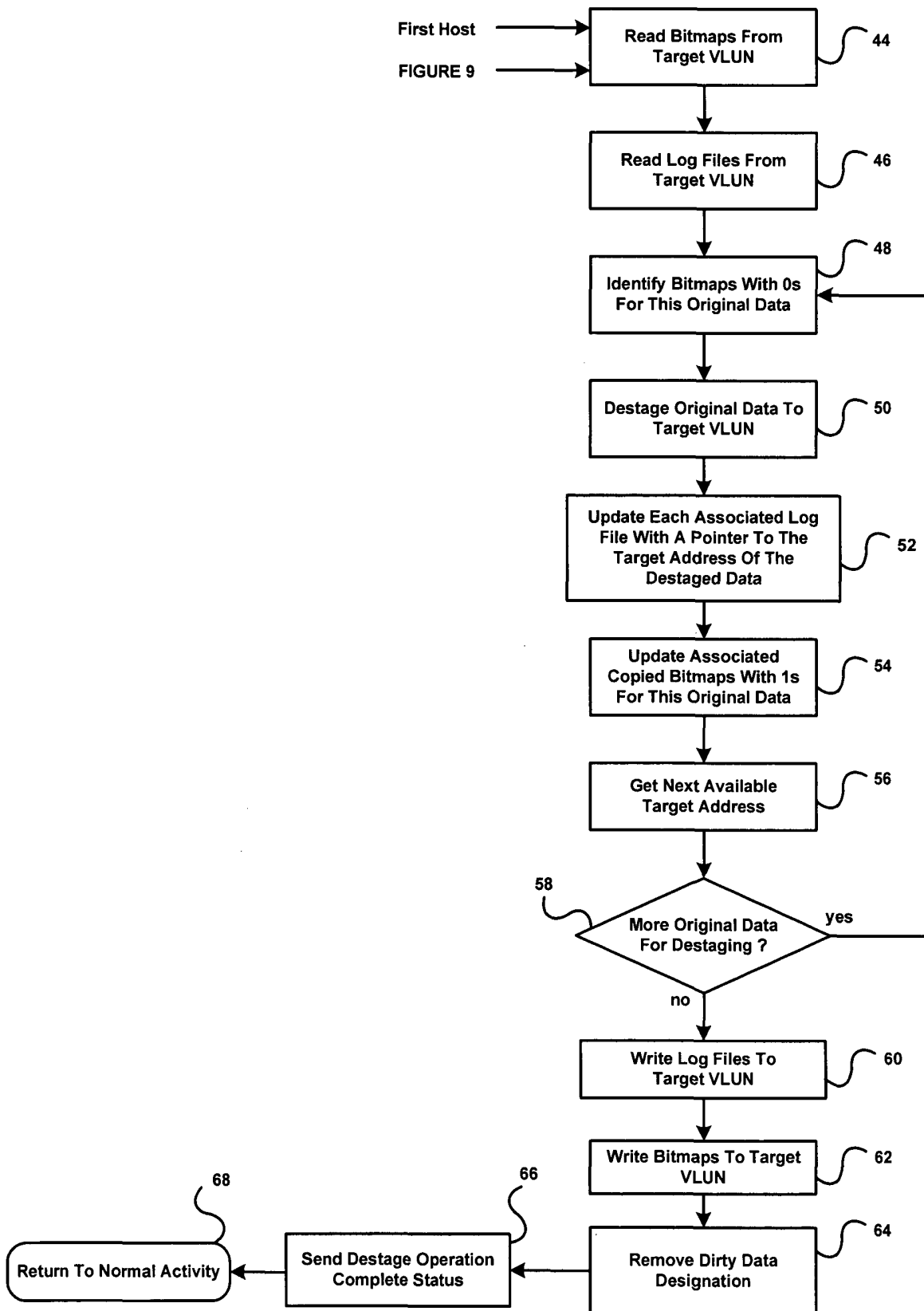
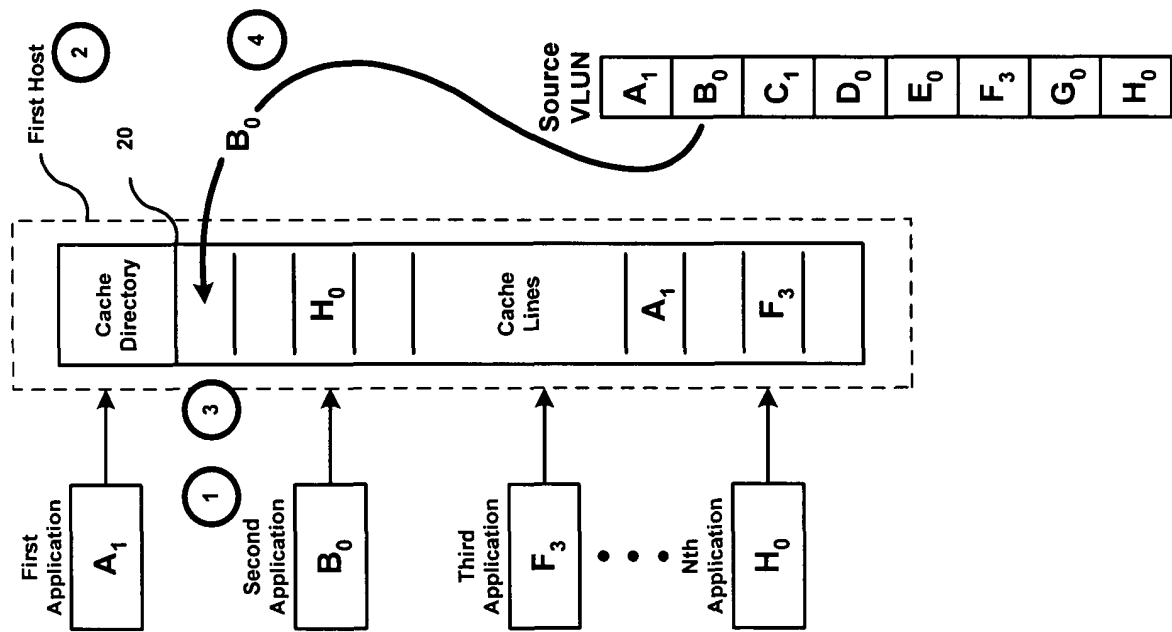


FIGURE 4



Target VLUN

--	--	--	--

First Snapshot

First Bitmap							
A <sub>0</sub>	B <sub>0</sub>	C <sub>0</sub>	D <sub>0</sub>	E <sub>0</sub>	F <sub>0</sub>	G <sub>0</sub>	H <sub>0</sub>
1	0	1	0	0	1	0	0

First Log File

←A <sub>0</sub> Target Pointer	-----
←C <sub>0</sub> Target Pointer	-----
←F <sub>0</sub> Target Pointer	-----

FIGURE 5

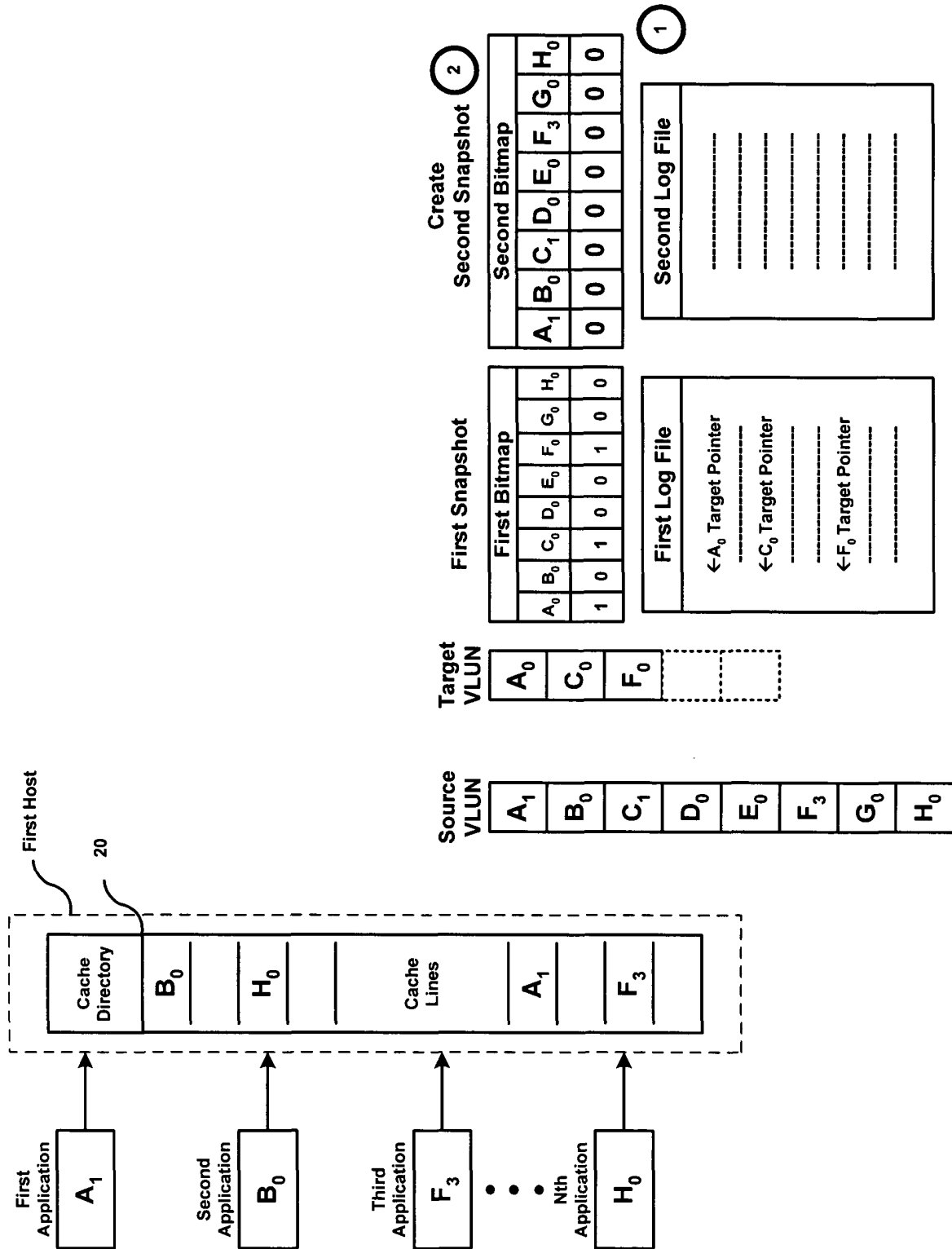


FIGURE 6

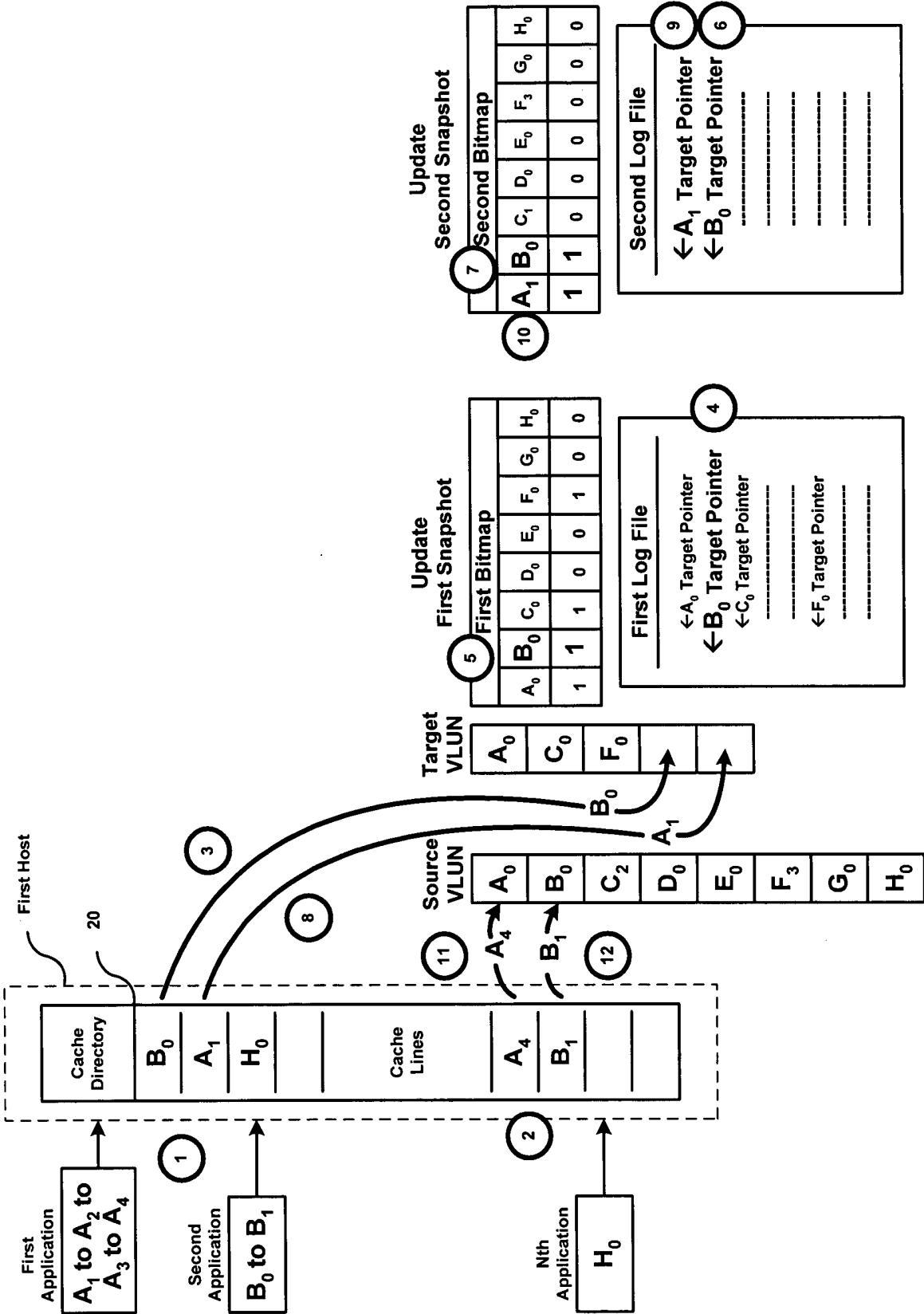


FIGURE 7

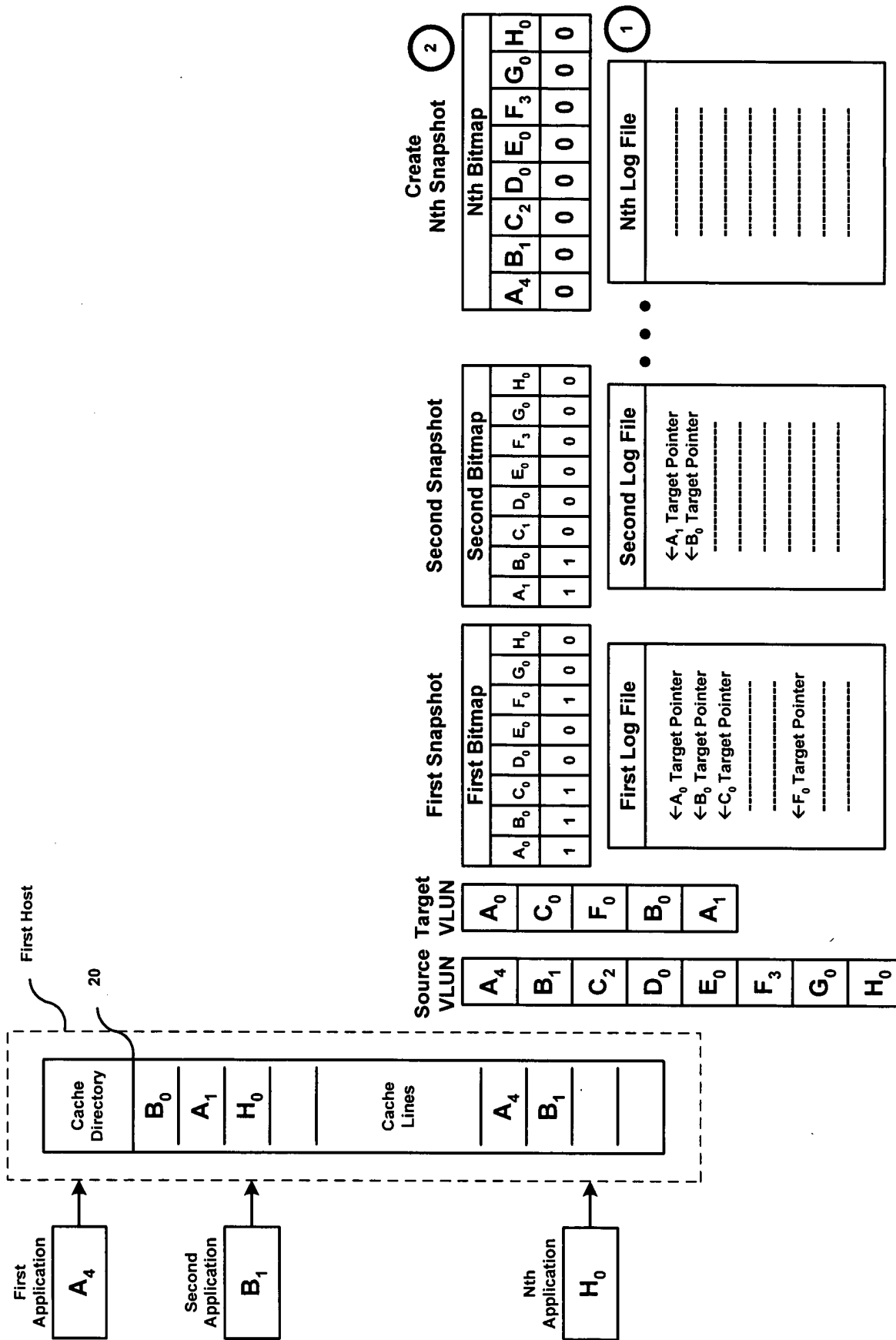


FIGURE 8



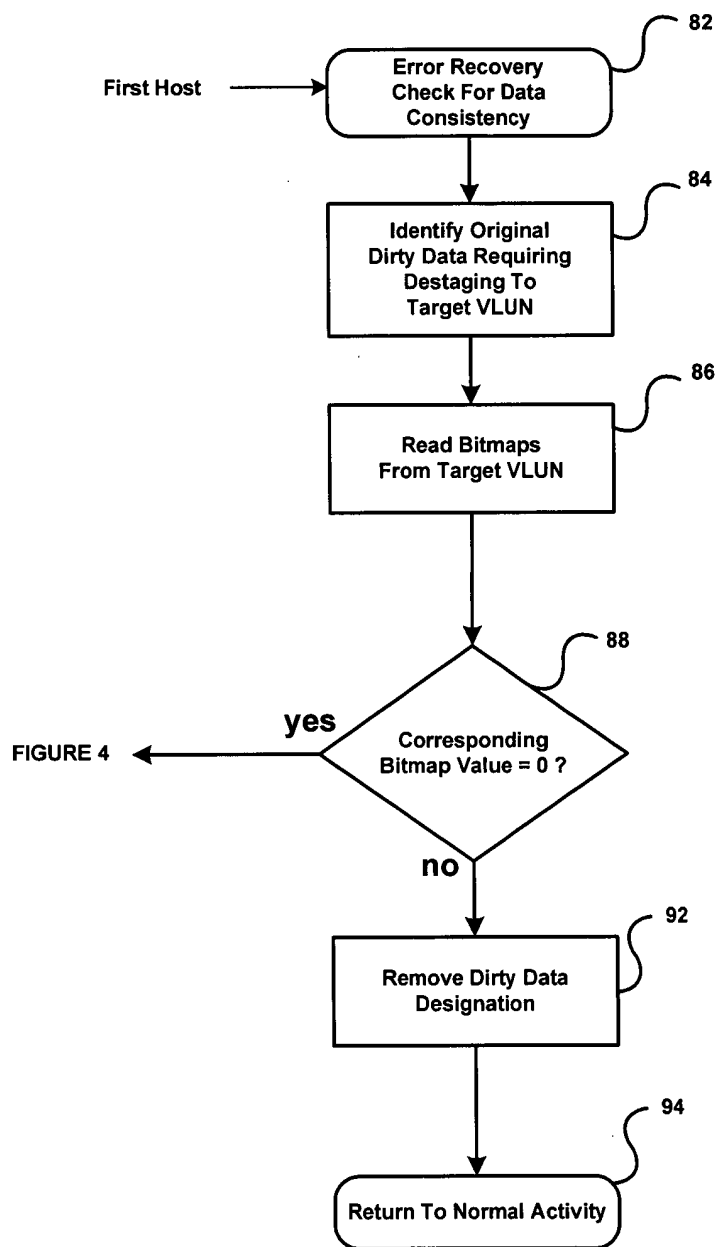


FIGURE 9